

Zone 4 BCWG Trials

1. Eligibility is by residence & by age

<https://www.bcgames.org/Sport/TechnicalPackagesandRules/BCWinterGames/SpeedSkating.aspx>

Residence

BC Games rules require athletes to compete for the zone where they make their permanent residence. Zone 4 includes the communities of:

Anmore, Belcarra, Burnaby, Cloverdale, Coquitlam, Crescent Beach, New Westminster, North Burnaby, Port Coquitlam, Port Moody, South Surrey, Surrey, and White Rock.

- Age**
- U14 - Minimum age is 12 years as of midnight June 30, 2017.
Maximum age is 13 years as of midnight June 30, 2017.
 - U16 - Minimum age is 14 years as of midnight June 30, 2017.
Maximum age is 15 years as of midnight June 30, 2017.

2. Objective of the Zone 4 trials:

- a) To identify the top 2 athletes in Zone 4 in each age category & name them Zone 4 BCWG Speed Skating Team.
- b) The Zone 4 Qualifier gives each participant an opportunity to improve times in the distances which will be used for Wild Card Selection for BCWG
- c) All skaters interested in representing Zone 4 at the BCWG must skate this competition.

Divisions : U14M, U14F, U16M, U16F

Race Format: 'Skate-Off' Format

U14 will race two 400M races & two 1500M races on the 100 track
U16 will race two 500M races & two 1500M races on the 111 track
Each race will be treated as a "final".

Ranking Points:

Ranking points will be earned for the best time achieved in either 500/400M races
Ranking points will be earned by time for the first 1500M¹ and by placement in the final 1500M²

Final Ranking: Will be totalled as follows -

1000pts for the best time achieved in either 400/500M races.
500 pts for the best time in the 1st 1500M¹
500 pts for 1st place in the 2nd 1500M²

Seeding:

- 1. Seeding into 1500M¹ & both 400/500M will be by PB time in the relevant distance. Seeding into the final 1500M² will be by points accumulated after 1500M¹ and 400/500M event, PLUS PB ranking in the 1500M distance from BC Look-up or a PB achieved in 1500M¹ at this meet
- 2. Personal best times will be updated after each race.
- 3. Position on the line will be by seed time for 1500M¹ and each 400/500M race;
- 4. Position on the line will be by ranking (as described above) for 1500M².

Seeding Summary:

Race 1	Race 2	Race 3	Race 4
seeded by PB	seeded by PB	seeded by PB	seeded by the sum of 1. cumulative ranking points earned, plus 2. ranking of 1500M PB (1000 ranking points for fastest time)

TIES IN SEEDING: (affects which heat or position on the line only)

In seeding for 400/500M – ties will be broken based on 1500M PB

In seeding for 1500M¹ – ties will be broken based on 500/400M seed time

In the seeding for the 1500M² – ties will be broken based on time skated in 1500M¹.

Example Skater A is 3rd in the first 1500M (333pts) and 1st in the 500M (1000pts) and skated a personal best in the first 1500M¹ which is, the 5th (443pts) place personal best in the division.

The skater is seeded into the final 1500M² as follows:

333points earned in 1500M¹+1000 points earned in the overall 400/500M ranking + 443points awarded for 1500M PB =1776 points.

If he/she then skates to 1st place in the A final the

The skater will earn final points as follows:

Ranking points EARNED are as follows:

1500M¹ 333pts; 400/500M 1000pts; 1500M² 500pts – for a total of 1833pts.

Ranking points:

400/500M -

Each skater receives ranking points for the BEST time skated in either of the 2 400/500M races as follows:

1 st	2 nd	3 rd	4 th	5 th
1000	816	666	543	443
6 th	7 th	8 th	9 th	10 th
362	295	241	195	160

1500M –

1. Each skater receives ranking points for the BEST TIME skated in 1500M¹

2. Each Skater receives ranking points for PLACEMENT, after 1500M².

Skaters in the A Final are ranked ahead of skaters in the B final, etc.

1 st	2 nd	3 rd	4 th	5 th
500	408	333	271	221
6 th	7 th	8 th	9 th	10 th
181	147	120	97	80

TIES IN RANKING: (results)

In the 400M & 500M distances – ties in ranking points earned will be broken based on the time skated in the 2nd event. Eg. 2 skaters have a best time, tying for 3rd place. Skater A had a slower second race than Skater B; he receives 4th place points, while Skater B receives 3rd place points.

Ties in Overall Points Ranking between 2nd & 3rd place – will be broken by adding the time in both 400/500M races.

The skater with the best total time will be ranked 2nd and be named to the Zone 4 team. Other ties in final ranking will stand.

Supporting Best Racing

1. If there is a division of 2 skaters, they will automatically be chosen to represent Zone 4 at BCWG. They must skate this meet, but may skate the interclub portion of this meet.
2. Consideration will be given to requests from coaches in instances where there are huge discrepancies in seed times (more than 5 seconds in the 400/500M and more than 20 seconds in the 1500M) between next ranked skaters. All skaters in Zone 4 must skate this meet. In the interest of best racing, some skaters may retain their eligibility if they skate in the interclub portion. All coaches with skaters in the BCWG division must agree. Requests for “no contest” consideration must be received no later than 24 hours after the division list is distributed.